Job Description

Job Title: Cloud Application Engineer / Cloud Engineer (AWS Backend)

Location: Rama 3, Bangkok **Reports To:** Product Manager

Job Type: Full-Time

About Us:

BONFIRE GATHERING is a new and dynamic player in the game industry, led by Oat Pramote Pathan, committed to delivering immersive gaming experiences to Thai players. We are dedicated to fostering innovation and creativity in the world of gaming. At BONFIRE GATHERING, we value passion, teamwork, and a relentless pursuit of excellence.

We are currently seeking talented and enthusiastic individuals to join our team and contribute to our mission. If you're passionate about gaming and eager to be a part of an innovative and dynamic company, we encourage you to explore the exciting career opportunities with us. Join us in creating memorable gaming experiences and pushing the boundaries of what's possible in the gaming industry.

Job Summary:

We are seeking a highly skilled and motivated Cloud Application Engineer/Cloud Engineer (AWS Backend) to join our team and play a key role in the deployment of games in a Cloud environment. As a Cloud Application Engineer/Cloud Engineer (AWS Backend), you will work closely with our game development and operations teams to ensure the smooth integration of game assets, monitoring solutions, and overall infrastructure management. Your expertise in AWS and backend application development will be instrumental in ensuring the reliability, scalability, and performance of our games.

Key Responsibilities:

Infrastructure Management:

 Design, automate provisioning, test, deploy, and manage cloud resources (AWS, GCP, NCP, etc.) to support game development, ensuring scalability, cost-optimization and adherence to cloud security best practices.

Infrastructure Monitoring and Scaling:

- Implement monitoring systems and alert management to ensure the health and availability of game servers and related infrastructure.
- Optimize the performance of both web and mobile platforms through proactive infrastructure management.

Security and Compliance:

- Enforce security best practices to safeguard game assets and cloud resources.
- Stay up-to-date with cloud security updates and ensure compliance with relevant industry standards.

Mobile Game Integration:

- Collaborate with game development teams to integrate game assets
- Integrate third-party services and SDKs such as Facebook, Google, Firebase, GA4, and Adjust into Unity game projects to enable player authentication, analytics, and performance tracking.
- Ensure proper implementation of mobile measurement platforms (MMPs) to track in-game events, marketing campaigns, and user acquisition data.
- Ensure version control and asset management practices are followed.

Collaboration and Troubleshooting Support:

- Provide technical support for debugging and resolving infrastructure-related issues.
- Work with Product Managers, QA, and Game Developers to ensure the timely and high-priority completion of tasks.
- Coordinate with external outsourcing teams when needed to implement specific features.

Documentation & Reporting:

• Maintain detailed documentation for all deployment processes and system configurations.

• Provide regular updates to the product and development teams on the status of deployment tasks and infrastructure performance.

Qualifications:

- Working experience at least 1 year / Bachelor's degree in Computer Science, Information Technology, or related field (or equivalent work experience).
- Proficiency in both Thai and English.
- Experience with AWS Networking Services (e.g., VPC, subnets, routing, IGW, NAT Gateway, etc.).
- Experience with Operating Systems, particularly Windows and Linux.
- Experience with AWS services and Infrastructure Management.
- Experience with Infrastructure as Code (IaC) tools (e.g., Terraform and Ansible).
- Knowledge of Containerization and Containerization Orchestration tools like Docker and Kubernetes.
- Experience with Version Control Systems (Git, GitHub, GitLab, etc.).
- Experience with Observability tools for AWS services or open-source services (e.g., AWS CloudWatch, Prometheus, Grafana).
- Experience with scripting languages (e.g., Python script, Bash/Shell scripting).
- Strong communication skills to collaborate effectively with cross-functional teams.
- Strong problem-solving and troubleshooting skills.
- Get-it-done attitude with a result-driven approach.
- Experience with using AI tools to streamline workflows, generate ideas, and enhance overall marketing effectiveness is a plus.

Good to have:

- Experience with authentication systems for social login is a plus (e.g., Facebook, Google, Apple).
- Experience with Database Management System is a plus (e.g., MongoDB, MySQL, PostgreSQL).

• Experience with Analytics integration and data pipeline is a plus (e.g., Firebase, Adjust,

• Experience with REST API management and development is a plus.

 Cloud certification such as the following is a plus: AWS DevOps Engineer, AWS Certified Developer, AWS Solution Architect

• Game Development in Unity and/or Game Integration in Unity is a plus.

Why BONFIRE GATHERING?

GCS, BigQuery, etc.).

At BONFIRE GATHERING, we offer an exciting and dynamic work environment where your passion for gaming is highly valued. Join us and be part of a small and agile team that creates memorable gaming experiences for players in the Thai market. Shape the direction of our games and make a significant impact in the gaming industry.

If you are passionate about game development, AWS infrastructure, and Application Development, and you are excited about the opportunity to contribute to the success of our Unity games, we encourage you to apply for this position. Apply today by sending an email to career@bonfiregathering.com with your resume and portfolio attached. Please include your expected salary in your application. Join us and be part of a small and agile team that creates memorable gaming experiences for players in the Thai market.